# Cryptanalysis of a cryptographic scheme based on delayed chaotic neural networks 

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#### Abstract

Recently, Yu et al. presented a new cryptographic scheme based on delayed chaotic neural networks. In this letter, a fundamental flaw in Yu's scheme is described. By means of chosen plaintext attack, the secret keystream used can easily be obtained.


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## 1. Introduction

Chaotic systems possess many interesting properties such as ergodicity, mixing and sensitivity to initial conditions which match with the requirements for a good cryptosystem. Recently, there are an increasing number of researchers working in this field, resulting in a variety of designs of cryptosystems based on chaotic systems [1-3,5].

Recently, Yu et al. designed a cryptosystem based on delayed chaotic neural networks [6]. This cryptosystem makes use of the chaotic trajectories of two neurons to generate basic binary sequences for encrypting plaintext according to some rules. Yu et al. claimed that it is difficult to synchronize the unknown chaotic neural networks through classical attacks since neural networks usually possess complicated parameters [6]. However, a detailed analysis on the encryption algorithm shows that the cipher behaves as a stream cipher indeed [9, p. 20] although it looks like a block cipher. Moreover, every new encryption process has the same basic binary sequences. This weakness leads to the re-generation of the keystream under chosen plaintext attacks. By the fact that knowing the keystream generated by certain neural networks is equivalent to knowing the parameters of the neural networks, the cipher is broken.

In this letter, we will first give a brief introduction to Yu et al.'s cryptographic scheme. Then the flaw of this scheme will be analyzed in detail. The method on how to obtain the keystream under chosen plaintext attacks will also be described. Finally, a conclusion of our findings will be drawn.

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## 2. A brief introduction to Yu's cryptography

Yu et al.'s cryptosystem is governed by the following Hopfield neural networks [6]:

$$
\begin{equation*}
\binom{\frac{d_{1}(t)}{\mathrm{d} t}}{\frac{\mathrm{dx}(t)}{\mathrm{d} t}}=-A\binom{x_{1}(t)}{x_{2}(t)}+W\binom{\tanh \left(x_{1}(t)\right)}{\tanh \left(x_{2}(t)\right)}+B\binom{\tanh \left(x_{1}(t-\tau(t))\right)}{\tanh \left(x_{2}(t-\tau(t))\right)} \tag{1}
\end{equation*}
$$

where $\tau(t)=1+0.1 \sin (t)$, the initial condition of (1) is given by $x_{i}(t)=\phi_{i}(t)$ when $-r \leqslant t \leqslant 0$, where $r=\max _{t \in R}\{\tau(t)\}$, $\phi(t)=(0.4,0.6)^{\mathrm{T}}$.

The set of delayed differential equations is solved by the fourth-order Runge-Kutta method with time step size $h=0.01$. Suppose that $x_{1}(t)$ and $x_{2}(t)$ are the trajectories of delayed neural networks (1). The $i$ th iterations of the chaotic neural networks are $x_{1 i}=x_{1}(i h), x_{2 i}=x_{2}(i h)$.

In Yu et al.'s cryptosystem, an approach proposed in [10] was adopted to generate a sequence of independent and identical (i.i.d.) binary random variables from a class of ergodic chaotic maps. For any $x$ defined in the interval $I=[d, e]$, we can express the value of $(x-d) /(e-d) \in[0,1]$ in the following binary representation:

$$
\begin{equation*}
\frac{x-d}{e-d}=0 . \quad b_{1}(x) b_{2}(x) \ldots b_{i}(x) \ldots, \quad x \in[d, e], \quad b_{i}(x) \in\{0,1\} . \tag{2}
\end{equation*}
$$

The $i$ th bit $b_{i}(x)$ can be expressed as

$$
\begin{equation*}
b_{i}(x)=\sum_{r=1}^{2^{i}-1}(-1)^{r-1} \boldsymbol{\Theta}_{(e-d)\left(r / 2^{i}\right)+d}(x) \tag{3}
\end{equation*}
$$

where $\Theta_{\mathfrak{t}}(x)$ is a threshold function defined by

$$
\Theta_{\mathrm{t}}(x)= \begin{cases}0, & x<t  \tag{4}\\ 1, & x \geqslant t\end{cases}
$$

By Eq. (3), a binary sequence $B_{i}^{k}=\left\{b_{i}\left(x_{k}\right)\right\}_{k=0}^{\infty}$ is obtained, where $x_{k}$ is the $k$ th iteration of the chaotic neural networks (1).

After the basic binary sequence is generated by Eqs. (1)-(4), it can be used for encryption according to the following procedures:

Step 1. Get the start point $x_{0}$ from the last $N_{0}$ transient iterations, $x_{0}=x_{1}\left(N_{0} h\right)$. In this scheme, $N_{0}$ is chosen as 1000 .
Step 2. Divide the message $p$ into subsequences $P_{j}$ of length $l$ bytes. In this scheme $l$ is chosen as 4. $P_{j}=p_{l j}+p_{l j+1}+$ $p_{l j+2}+p_{l j+3}$, where + denotes concatenation.
Step 3. Iterate neural networks (1) for 38 times to generate two data sequences: $x_{1}=x_{10} x_{11} \ldots x_{137}$ and $x_{2}=$ $x_{20} x_{21} \ldots x_{237}$. Choose one of these data sequences to generate the binary sequence $A_{j}=B_{i}^{1} B_{i}^{2} \ldots B_{i}^{32}, D_{j}=$ $B_{i}^{33} B_{i}^{34} \ldots B_{i}^{37}, S_{j}=B_{i}^{38}$ based on Eq. (3), where $i=4$. The choice is governed by the following rule: If the first four bytes of the message sequence are being encrypted, choose $x_{1}$ sequence. Otherwise choose the data sequence according to the previous $S_{j}$. If $S_{j}=0$, choose the $x_{1}$ sequence. Otherwise, use the $x_{2}$ sequence.
Step 4. Left cyclic shift the message block $P_{j}$ for $D_{j}$ bits and right cyclic shift block $A_{j}$ for $D_{j}$ bits to generate $P_{j}^{\prime}$ and $A_{j}^{\prime}$, respectively.
Step 5. Use $P_{j}^{\prime}$ and $A_{j}^{\prime}$ to generate $C_{j}$ according to the following equation:
$C_{j}=P_{j}^{\prime} \oplus A_{j}^{\prime}$
where $\oplus$ is XOR operation.
Step 6. If all plaintext blocks have already been encrypted, the encryption process is completed. Otherwise, let $x_{0}=x_{S_{j}+1}\left(\left(38+D_{j}\right) h\right)$, and go to step 2.

The decryption process is the same as the encryption one except that the shifted message block is obtained by

$$
\begin{equation*}
P_{j}^{\prime}=C_{j} \oplus A_{j}^{\prime} \tag{6}
\end{equation*}
$$

For more details, we highly suggest a thorough reading of [6].

## 3. Analysis on Yu et al.'s cryptosystem

However, Yu's scheme is found to have a fundamental flaw. As long as the key is fixed, the keystream $A_{j}^{\prime}$ used in Eq. (5) is independent of the plaintext. Then every new encryption process will be based on the same keystream. When this algorithm is used to encrypt identical plaintexts at the same encryption position, identical ciphertexts are generated. This situation will occur frequently, especially when encrypting files are of the same type. This is because those files usually have the same header.

In step 3 of Yu et al.'s encryption algorithm, $i$ is usually set to a relatively small value, i.e., a relatively heavy weight bit, $A_{j}, D_{j}$ and $S_{j}$ vary little in the encryption process.

In order to illustrate this flaw, herein we give a part of the keystream according to Yu et al.'s encryption algorithm. In [6] the parameters of neural networks (1) are chosen as $A=\left(\begin{array}{cc}1 & 0 \\ 0 & 1\end{array}\right), W=\left(\begin{array}{cc}2.0 & -0.1 \\ -5.0 & 3.0\end{array}\right), B=\left(\begin{array}{cc}-1.5 & -0.1 \\ -0.2 & -2.5\end{array}\right)$,
$h=0.01, \phi(t)=(0.4,0.6)^{\mathrm{T}}$ in the time interval $[-1.1,0]$.

Table 1 shows the first 10 keystreams obtained using Yu et al.'s encryption algorithm.
In every new encryption process, the same keystream is employed to encrypt the plaintext. To demonstrate this situation, the results of encrypting two different plaintext sequences are shown in Tables 2 and 3. The two plaintext sequences, P1 and P2, are arbitrarily generated as ' 512 F 7 D 86109 A 32 C 436 AB 95 C 28901 A 023 ' and '60A398C2016540238AC0365236DC01B2', respectively, expressed in hexadecimal format.

Table 1
A part of keystream

| Encryption position | Transient $N_{0}$ | Trajectory | Start point $x_{0}$ | $A_{j}$ (Hex) | $D_{j}(\mathrm{Hex})$ | $A_{j}^{\prime}(\mathrm{Hex})$ | $S_{j}(\mathrm{~B})$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 1000 | $x_{1}$ | -0.368 | FFFFFFFF | F | FFFFFFFF | 1 |
| 2 | 53 | $x_{2}$ | 2.245 | FFFFFFFF | F | FFFFFFFF | 1 |
| 3 | 53 | $x_{2}$ | 1.6205 | 00000000 | 0 | 00000000 | 0 |
| 4 | 38 | $x_{1}$ | -0.2045 | 0FFFFFFF | F | FFFE1FFF | 1 |
| 5 | 53 | $x_{2}$ | 1.9577 | FFFFFFFF | F | FFFFFFFF | 1 |
| 6 | 53 | $x_{2}$ | 2.8385 | 00000000 | 0 | 00000000 | 0 |
| 7 | 38 | $x_{1}$ | -0.64754 | 0007FFFF | F | FFFE000F | 1 |
| 8 | 53 | $x_{2}$ | 3.1357 | C0000000 | 0 | C0000000 | 0 |
| 9 | 38 | $x_{1}$ | -0.33235 | 00000000 | 0 | 00000000 | 0 |
| 10 | 38 | $x_{1}$ | -0.90302 | 0007FFFF | F | FFFE000F | 1 |
| $\cdots$ | . | ... | $\cdots$ | . $\cdot$ | $\cdots$ | . $\cdot$ | $\ldots$ |

Table 2
Encryption process for $P_{1}$

| Encryption position | Plaintext $P_{j}(\mathrm{Hex})$ | $D_{j}(\mathrm{Hex})$ | $P_{j}^{\prime}(\mathrm{Hex})$ | $A_{j}^{\prime}(\mathrm{Hex})$ | $C_{j}(\mathrm{Hex})$ |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 1 | 512F7D86 | F | BEC32879 | FFFFFFFF | 413CD768 |
| 2 | 109A32C4 | F | 193A084D | FFFFFFFF | E6C5F7B2 |
| 3 | 36AB95C2 | 0 | 36AB95C2 | 00000000 | 36AB95C2 |
| 4 | 8901A023 | F | D011C480 | FFFE1FFF | 2FEFDB7F |

Table 3
Encryption process $P_{2}$

| Encryption position | Plaintext $P_{j}(\mathrm{Hex})$ | $D_{j}(\mathrm{Hex})$ | $P_{j}^{\prime}(\mathrm{Hex})$ | $A_{j}^{\prime}(\mathrm{Hex})$ |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 1 | 60 A 398 C 2 | F | CC 613051 | FFFFFFFF |
| 2 | 01654023 | F | A0118DB2 | FFFFFFFF |
| 3 | 8 AC 03652 | 0 | 8 AC 03652 | 00000000 |
| 4 | 36 DC 01 B 2 | F | 00 D 91 B 6 E | FFFE1FFF |

## 4. Chosen plaintext attack

There are four different levels of attacks presented in [9, p. 25] to test the security of various encryption algorithms. Ordered by difficulty, they are, respectively, ciphertext-only attack, known plaintext attack, chosen plaintext attack, and chosen ciphertext attack. If an algorithm is resistant to all known attacks under the assumption that the cryptanalyst has the details of the algorithm [9, p. 25], it is proven to be secure.

The chosen plaintext attack on the cryptosystem proposed in [6] is straightforward. Suppose that two pairs of plaintext and the corresponding ciphertext with the same encryption position and desired length are obtained. Let $P_{j 1}$ and $C_{j 1}$, respectively, denote the plaintext and the ciphertext of the first pair while $P_{j 2}$ and $C_{j 2}$ denote another pair. Since $P_{j 1}$ and $P_{j 2}$ are located at the same position $j$ in the encryption process, they will left cyclic shift by the number of bits $D_{j}$ and are processed with the same keystream $A_{j}^{\prime}$.

From step 4 of the encryption algorithm, we know

$$
\begin{align*}
& P_{j 1}^{\prime}=P_{j 1} \ll D_{j}  \tag{7}\\
& P_{j 2}^{\prime}=P_{j 2} \ll D_{j} \tag{8}
\end{align*}
$$

where $\ll$ denotes the left cyclic shift operation.
From step 5, we know

$$
\begin{align*}
& C_{j 1}=P_{j 1}^{\prime} \oplus A_{j}^{\prime} \\
& C_{j 2}=P_{j 2}^{\prime} \oplus A_{j}^{\prime}  \tag{9}\\
& C_{j 1} \oplus C_{j 2}=P_{j 1}^{\prime} \oplus A_{j}^{\prime} \oplus P_{j 2}^{\prime} \oplus A_{j}^{\prime} \\
& C_{j 1} \oplus C_{j 2}=P_{j 1}^{\prime} \oplus P_{j 2}^{\prime}
\end{align*}
$$

From Eqs. (7) and (8), we obtain

$$
\begin{equation*}
C_{j 1} \oplus C_{j 2}=\left(P_{j 1} \oplus P_{j 2}\right) \ll D_{j} \tag{10}
\end{equation*}
$$

Let $X_{j}=C_{j 1} \oplus C_{j 2}, Z_{j}=P_{j 1} \oplus P_{j 2}$.
Since $X_{j}$ and $Y_{j}$ are known, in order to get $D_{j}$, we only need to left cyclic shift $Z_{j}$ until $X_{j}=Z_{j}$. At that time, the number of shifts is $D_{j}$. Of course, we hope there exists a unique solution for Eq. (10). However, if $Z_{j}$ derives the type of 'aaa...a', then there exist more than one solutions for Eq. (10) because $Z_{j} \ll n=Z_{j} \ll n+k * L$ with 'a' having $L$ bits. So we cannot chose plaintext pairs which let $Z_{j}$ have the type of 'aaa....a'.

When $D_{j}$ is obtained, we can obtain $P_{j 1}^{\prime}$ from Eq. (7).
From Eq. (9)

$$
\begin{equation*}
A_{j}^{\prime}=P_{j 1}^{\prime} \oplus C_{j 1} \tag{11}
\end{equation*}
$$

Following this computationally inexpensive method, we can obtain the desirable keystream $A_{j}^{\prime}$. It is important to note that knowing the keystream $A_{j}^{\prime}$ generated by a certain key is equivalent to knowing the secret key $[4,7,8]$.

To demonstrate the security loophole caused by this flaw, we choose two plaintexts from Tables 2 and 3 at the fourth block, with $P_{41}$ and $P_{42}$ denoting them, respectively. The processes of chosen plaintext attack to the cryptosystem are listed step by step as follows:

Step 1. From Tables 2 and 3, we get $P_{41}=8901 \mathrm{~A} 023 \mathrm{H}, P_{42}=36 \mathrm{DC} 01 \mathrm{~B} 2 \mathrm{H}, P_{41}^{\prime}=\mathrm{D} 011 \mathrm{C} 480 \mathrm{H}, P_{42}^{\prime}=00 \mathrm{D} 91 \mathrm{~B} 6 \mathrm{EH}$, $C_{41}=2$ FEFDB7F H and $C_{42}=$ FF270491H.
Step 2. Suppose we only know $P_{41}, P_{42}, C_{41}$, and $C_{42}$. According to Eqs. (7), (8) and (10), we compute $D_{j}, A_{j}^{\prime}$ and $A_{j}$ to validate our result.
(i) $C_{41} \oplus C_{42}=\mathrm{D} 0 \mathrm{C} 8 \mathrm{DFEEH}$, and denote it as $X_{4}$.
(ii) $P_{41} \oplus P_{42}=$ BFDDA191H, and denote it as $Z_{4}$.
(iii) By left cyclic shifting $Z_{4}$ until $X_{4}=Z_{4}$, we can obtain the number of shifts $D_{4}=\mathrm{FH}$ which is the same as the value listed in Tables 2 and 3.
(iv) According to Step 4 of Yu et al.'s algorithm, we can obtain $P_{41}^{\prime}=\mathrm{D} 011 \mathrm{C} 480 \mathrm{H}$ and $P_{42}^{\prime}=00 \mathrm{D} 91 \mathrm{~B} 6 \mathrm{EH}$.
(v) According to Eq. (11), we can obtain $A_{4}^{\prime}=$ FFFE1FFF H which is the same as the value listed in Tables 2 and 3.
(vi) According to Step 4 of Yu et al.'s algorithm, we get $A_{4}=0$ FFFFFFFH. It is also the same as the value listed in Table 1.

From the above demonstration, we can easily obtain the keystream using only two pairs of plaintext and ciphertext.

## 5. Conclusion

In this letter, Yu et al.'s cryptosystem as proposed in [6] is analyzed in detail. It is difficult to obtain the key of Yu et al.'s cryptosystem through classical attacks because of large key space. However, as the same keystream is used in every encryption process, it can be easily obtained by the chosen plaintext attack using two pairs of plaintext and ciphertexts only. This makes this cryptographic scheme insecure.

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