

DIP EE 4830

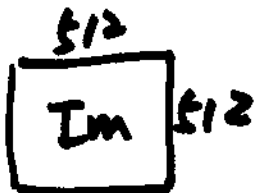
Feb 1st 2005

Color Space, HSI

~~of~~ Sampling, Interlaced Video

Quantization, JPEG Image Coding

Compression: Tradeoff between bit rate & distortion (quality)



RGB 8 bits/ch

⇒ Size 1/4 Mega Pix × 3 B/pix  
= 0.75 MB = 750 KBytes

⇒ 50 KBytes ≈ 6 M bits

⇒ Compression Ratio ≈ 15

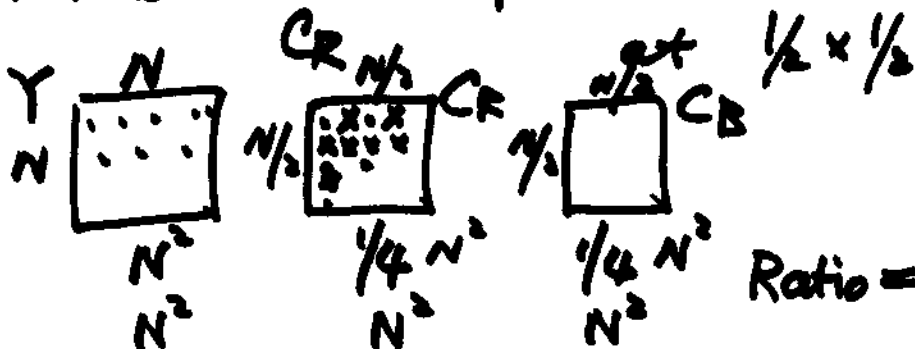
Video 180 Mbps Raw Data

Color Perception is HVS

RGB, HSI, L<sup>a</sup>b<sup>a</sup>, YCrCb

Color Component  
Chrominance.

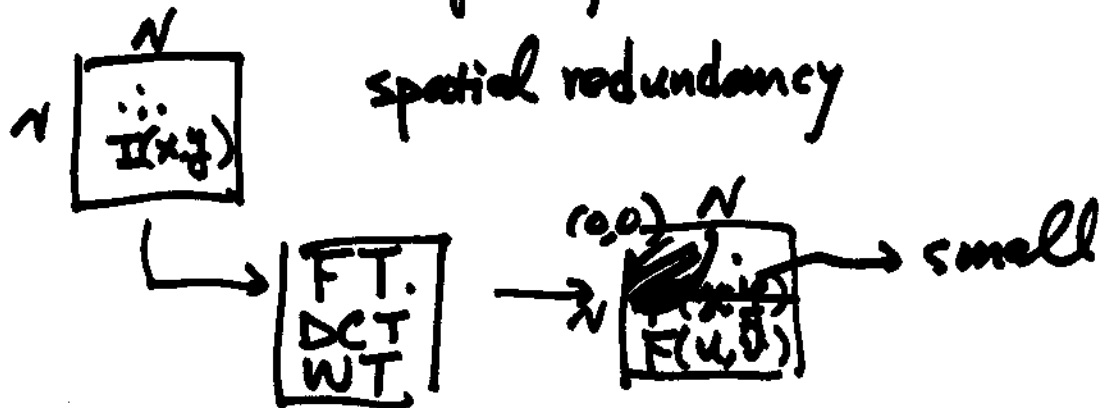
YCrCb: Y sampled at rate 1



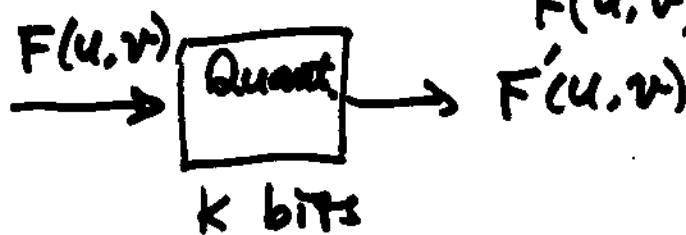
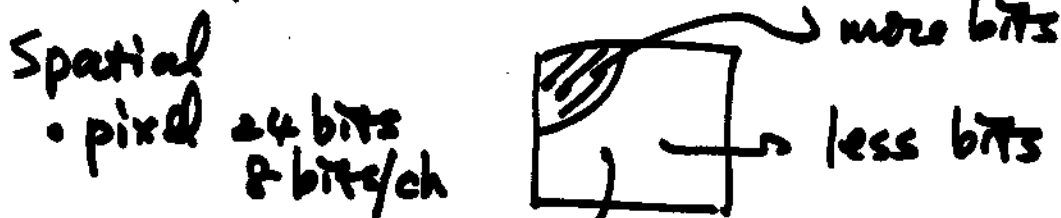
Ratio = 2

2005  
3-1

Pixel  $\rightarrow$  Frequency Domain  
 spatial redundancy

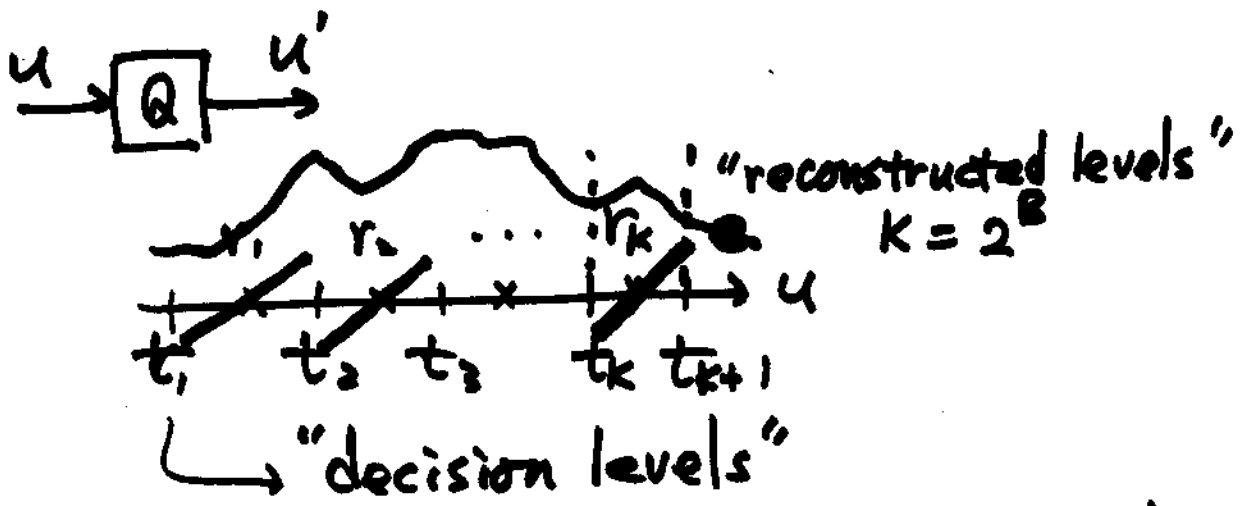


Non-Uniform Bit Allocation



Questions :

- ① How many bits ?
- ② How to quantize ?
- ③ Quality measurement ?  
metrics .



$$u' = Q(u) = r_k, \text{ if } t_k \leq u < t_{k+1}$$

Uniform quantizer

$$t_k = k \cdot g \quad g: \text{quan. step size}$$

Mean Square Error

$$e(u) = u - u' = u - r_k, \text{ if } u \in [t_k, t_{k+1}]$$

$$(MSE) \quad \epsilon^2 = \sum_{k=1}^L \int_{t_k}^{t_{k+1}} (u - r_k)^2 p(u) du$$

$p(u)$ : prob. den. func. of random variable

$$\int_{-\infty}^{\infty} p(u) du = 1$$

MSE depends on  $L, \underline{t_k}, \underline{r_k}$

Goal: minimize MSE, given  $L$

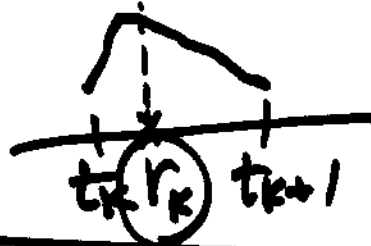
Solution: Opt. MSE Quantizer

Lloyd - Max Quantizer

$$\frac{\partial E^2}{\partial t_k} = 0 \Rightarrow t_k = (r_k + r_{k-1})/2$$

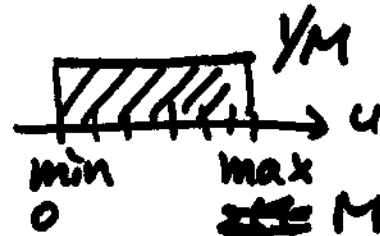
$$\frac{\partial E^2}{\partial r_k} = 0 \Rightarrow r_k = \frac{\int_{t_k}^{t_{k+1}} u \cdot p(u) du}{\int_{t_k}^{t_{k+1}} p(u) du}$$

"Center of Mass"



Specific Case:

①  $p(u)$  is uniform

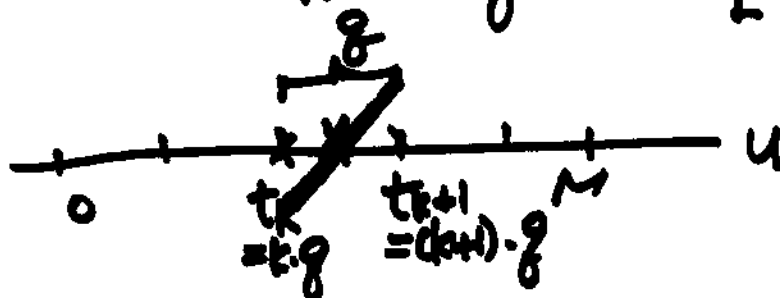


$$M = L \cdot g$$

Opt. MSE Quantizer for uniform  $p(u)$   
is uniform Quantizer

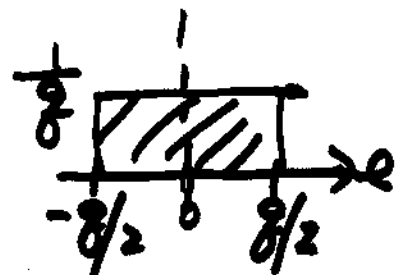
Linear Quantizer

$$t_k = k \cdot g = k \cdot \frac{M}{L}$$



$$E(e^2) = \sum_{k=1}^{K-1} \int_{t_k}^{t_{k+1}} e^2 \cdot \frac{1}{M} \cdot du$$

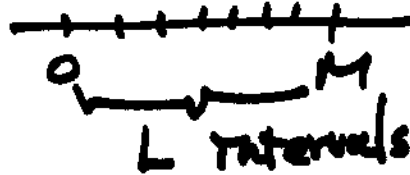
= Variance of  $e$   
=  $g^2/12$



$$\int_{-g/2}^{g/2} e^2 \cdot \frac{1}{g} \cdot de$$

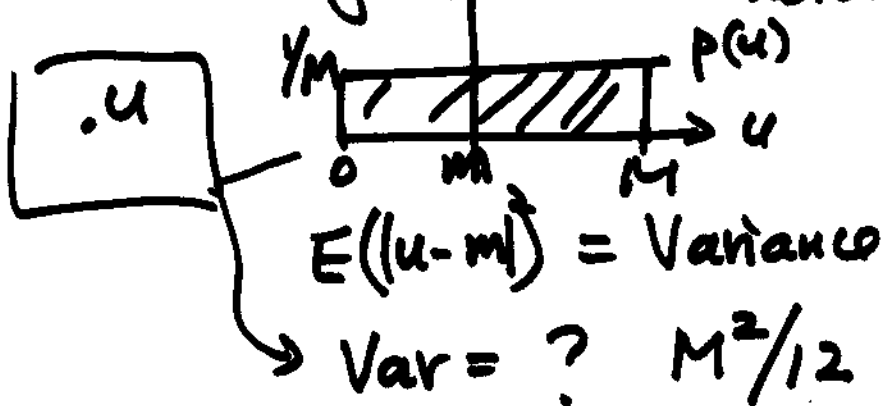
Mean Sq. Error =  $E(e^2) = \sigma^2/2$

$\sigma = M/L$



SNR: signal noise ratio

$\cong 10 \cdot \log_{10} \left( \frac{\text{energy of signal}}{\text{noise}} \right)$



$= 10 \cdot \log_{10} (M^2/\sigma^2)$

$= 20 \cdot \log_{10}(L)$

$= 20 \cdot \log 2^B \cong 6B \text{ (dB)}$

$M = L \cdot \sigma$   
 $B: \# \text{ bits}$   
 $L = 2^B$

$B = 5$  5 bits/symbol

$B = 4$

$B = 1$

$SNR = \frac{36 \text{ dB}}{6 \text{ dB}} = 30 \text{ dB}$

$= 24 \text{ dB}$

$SNR = 6 \text{ dB}$

uniform quantizer  $\Rightarrow$  opt. ~~of~~ for uni. distribution

what if  $u$  does not have uniform dist ?

Typical dist.

Gaussian dist.

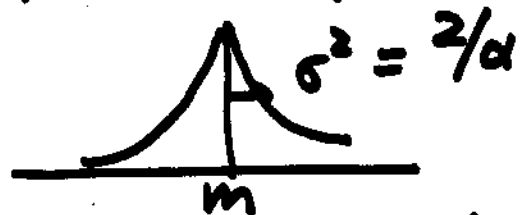


$$p(u) = \frac{1}{\sqrt{2\pi}\sigma} \exp\left(-\frac{(u-m)^2}{2\sigma^2}\right)$$

Jain, Table 4.1

$L, \tau_k, \gamma_k$  are computed

Laplacian Dist



$$p(u) = \frac{\alpha}{2} \exp(-\alpha|u-m|)$$

Jain Table 4.2

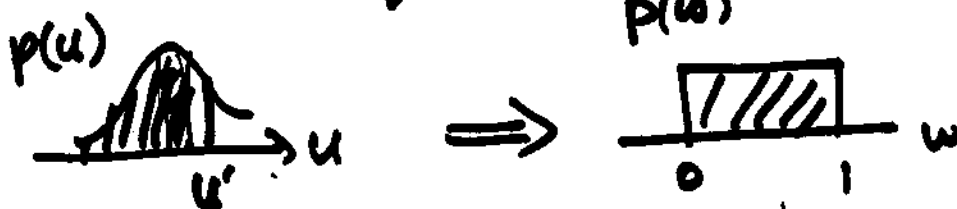
# Variable Transformation



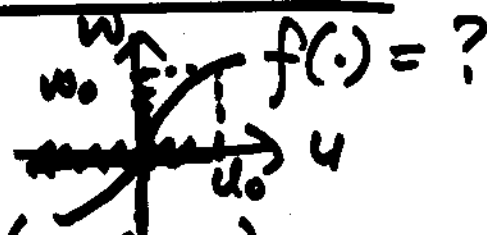
$P(w) : \text{uniform}$

Solution:

$$w = \int_{-\infty}^u P(u') du'$$



$w = f(u)$  monotonic

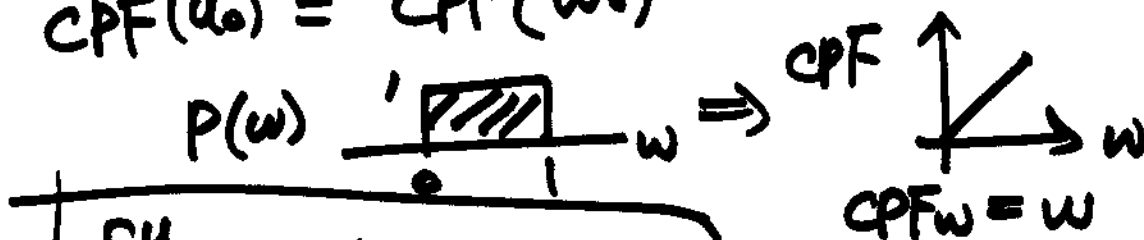


$\text{Prob}(u \leq u_0) = \text{prob}(w \leq w_0)$

C.P.F.

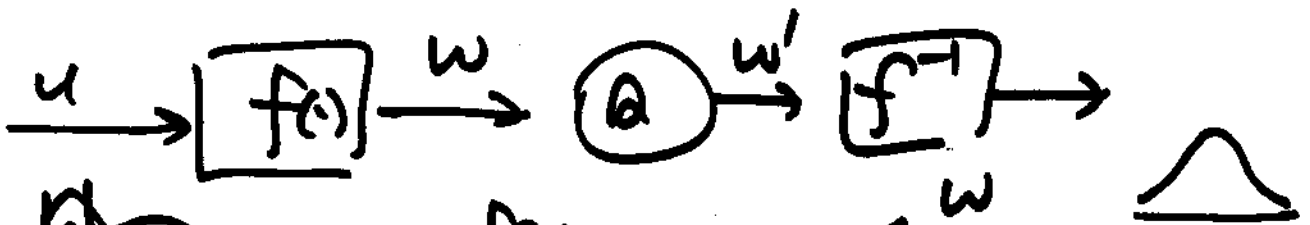
Cumulative Prob. func.

$\text{CPF}(u_0) = \text{CPF}(w_0)$



$$\int_{-\infty}^u P(u') du' = w$$

## Compander Quantizer



~~Compress~~  
 Expand

