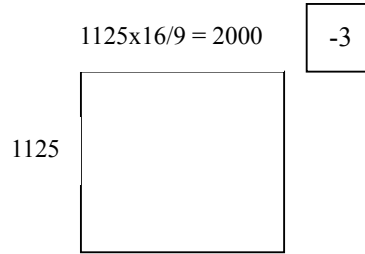


**Digital Image Processing Midterm Exam Solution**  
**Revised 03/25/2004**

1.



Total number of bits needed to encode a 2-hour video program

$$= (1125 \times 2000) \text{ pixels/frame} \times 30 \text{ frames/sec} \times 8 \text{ bits/color} \times 3 \text{ colors/pixel} \times (2 \times 60 \times 60) \text{ secs}$$

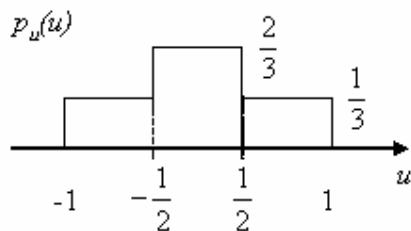
$$= 1.1664 \times 10^{13} \text{ bits}$$

-3

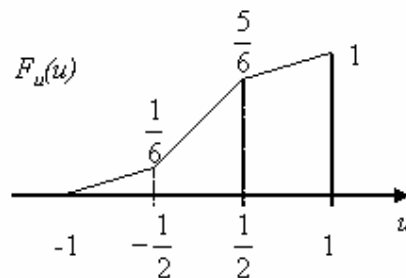
-3

$$= 11.664 \text{ Tbits}$$

2.  
(a)



(a) pdf of  $u$



(b) cdf of  $u$

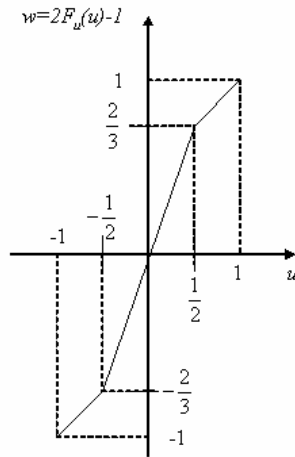
$$F_u(u) = \begin{cases} \frac{1}{3}u + \frac{1}{3} & [-1, -\frac{1}{2}) \\ \frac{1}{3}u + \frac{1}{2} & [-\frac{1}{2}, \frac{1}{2}) \\ \frac{1}{3}u + \frac{2}{3} & [\frac{1}{2}, 1] \end{cases} \quad \boxed{5}$$

$$\frac{w - (-1)}{1 - (-1)} = F_u(u) \quad -1 \leq w \leq 1$$

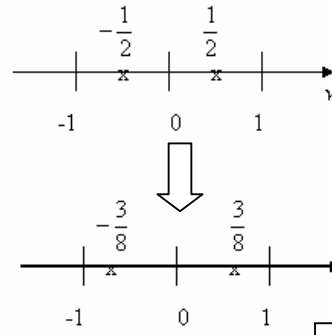
$$w = 2F_u(u) - 1 \quad -1 \leq u \leq 1$$

$$\Rightarrow w = \begin{cases} \frac{2}{3}u - \frac{1}{3} & u \in [-1, -\frac{1}{2}) \\ \frac{4}{3}u & u \in [-\frac{1}{2}, \frac{1}{2}) \\ \frac{2}{3}u + \frac{1}{3} & u \in [\frac{1}{2}, 1] \end{cases} \quad \boxed{5}$$

$$\text{and } u = \begin{cases} \frac{3}{2}w + 1 & w \in [-1, -\frac{2}{3}) \\ \frac{3}{4}w & w \in [-\frac{2}{3}, \frac{2}{3}) \\ \frac{3}{2}w - \frac{1}{2} & w \in [\frac{2}{3}, 1] \end{cases}$$



(c) Transform from  $u$  to  $w$



5

(d) Quantization levels for  $u$  and  $w$

The 2-level quantizations for both  $u$  and  $w$  are shown in (d).

(b)

Mean of  $u$   $\mu = 0$

Variance of  $u$

$$\begin{aligned} \sigma^2 &= \int (x - \mu)^2 p_u(x) dx \\ &= \int_{-1}^{-1/2} x^2 \frac{1}{3} dx + \int_{-1/2}^{1/2} x^2 \frac{2}{3} dx + \int_{1/2}^1 x^2 \frac{1}{3} dx \\ &= \frac{1}{9} x^3 \Big|_{-1}^{-1/2} + \frac{2}{9} x^3 \Big|_{-1/2}^{1/2} + \frac{1}{9} x^3 \Big|_{1/2}^1 \\ &= \frac{1}{4} \end{aligned} \quad \boxed{10}$$

so  $\sigma = \frac{1}{2}$

Optimal 2-level MSE quantizer for Gaussian with  $\mu = 0$  and  $\sigma = 1$  is

$$r_k = \pm 0.7979$$

and  $r'_k = \sigma r_k + \mu$

so, in  $u$ ,

$$r'_k = \frac{1}{2} r_k = \pm 0.3989 \quad \boxed{5}$$

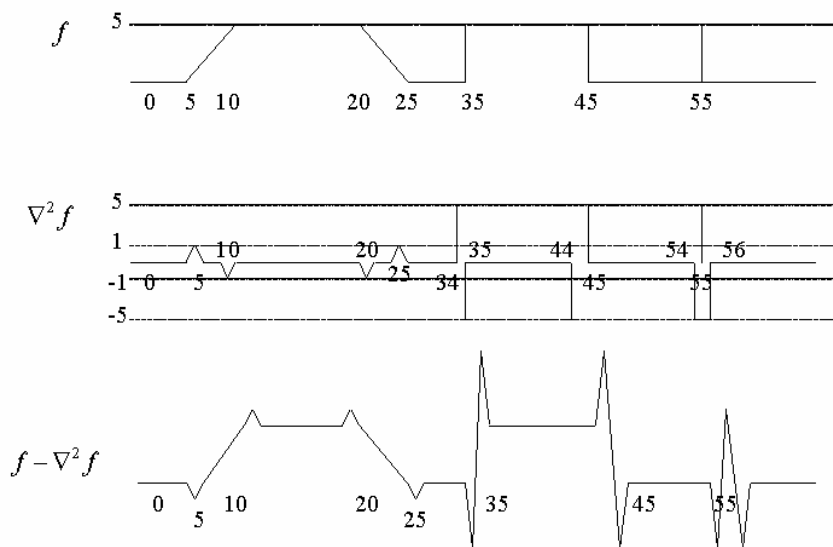
3.

(a)

$$g = f - \nabla^2 f, \quad \nabla^2 = [1 \quad -2 \quad 1]$$

$$\text{so } g = [-1 \quad 3 \quad -1]$$

(b)



(c)

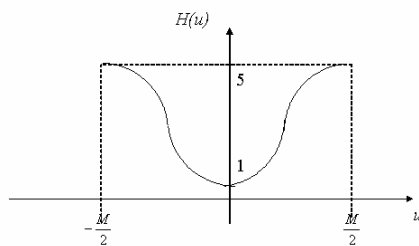
$$DFT(f - \nabla^2 f)$$

$$= \frac{1}{M} \sum_{x=0}^{M-1} [f(x) - (f(x-1) - 2f(x) + f(x+1)))] e^{-j\frac{2\pi x}{M}}$$

$$= F(u) (e^{-j\frac{2\pi u}{M}} + 3 + e^{j\frac{2\pi u}{M}})$$

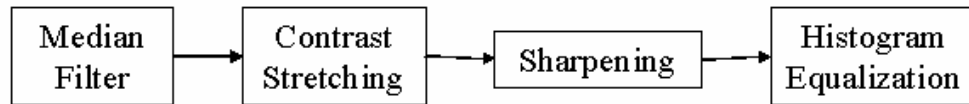
$$= F(u) (3 - 2 \cos(\frac{2\pi u}{M}))$$

$$\Rightarrow H(u) = (3 - 2 \cos(\frac{2\pi u}{M}))$$



So  $H(u)$  is a highpass filter.

4.



Median filter: To remove sparse noise.

Contrast Stretching: To remove the brightness problem.

Sharpening: To enhance the edges. Can be unsharped masking or highpass sharpening.

Histogram equalization: To enhance the quality of the final image.

The order of the above modules need to be considered carefully. The first two modules are non-linear processes while the sharpening module is linear. The first module (Median Filter) and the 2<sup>nd</sup> one (Contrast Stretching) are both point processing and can be switched without causing differences. But the 2<sup>nd</sup> module and the 3<sup>rd</sup> one cannot be changed.