

# Scheduling on a Channel with Failures and Retransmissions

Predrag R. Jelenković and Evangelia D. Skiani

Department of Electrical Engineering  
Columbia University, NY 10027, USA  
{predrag, valia}@ee.columbia.edu

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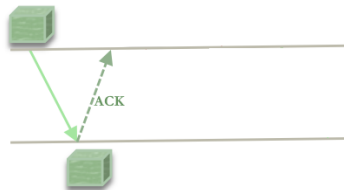
*\*Supported by NSF grant 0915784*

# Outline

- 1 Introduction
  - Definitions & Notation
- 2 Main Results
  - First Come First Served
  - Processor Sharing
- 3 Simulation
  - Example 1: FCFS
  - Example 2: PS
- 4 Conclusions

# Failures & Retransmissions (Restarts)

- High variability  $\Rightarrow$  frequent failures
- Possible solution: Restart the system
- Applications
  - networking e.g. ARQ, HTTP
  - computing



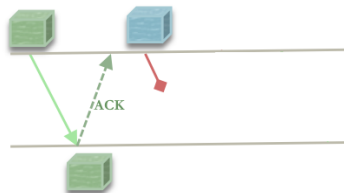
Restarts cause **power law** delays & possibly zero throughput, even for superexponential files [ALSF'05-, JT'06-]:

$$\mathbb{P}[N > n] \sim \Gamma(\alpha + 1)/n^\alpha \quad (1)$$

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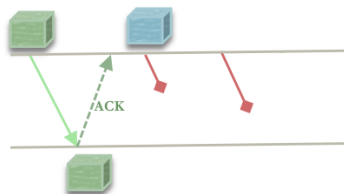
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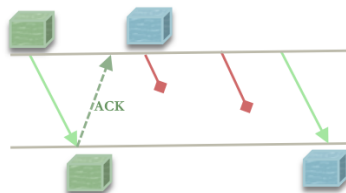
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# Scheduling & Retransmissions

No known policies optimize the sojourn time tail across BOTH light and heavy-tailed job size distributions.

## Optimality

- Subexponential jobs: PS, shortest remaining processing time [ANA'99]
- Superexponential jobs: First come first served [RS'01]

We study two scheduling policies:

- 1 First Come First Served (**FCFS**)
- 2 Processor Sharing (**PS**)

## Question:

How do these policies work under **retransmissions**?

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# Model of Channel

- Available periods  $\{A_n\}_{n \geq 1}$ : i.i.d.
- Unit Capacity

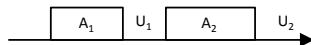


Figure: A failure-prone system.

## Retransmission Model

- Generic job  $B \in (0, \infty)$
- **if**  $B \leq A_n$ , success; **else**, retransmit at period  $A_{n+1}$

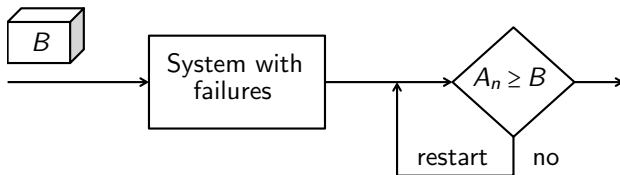


Figure: Jobs over a system with failures.

# Definitions & Notation

## Definition 1 (Service Time)

The service time is the total time until a job is successfully served and is denoted as

$$S := \sum_{i=1}^{N-1} A_i + B,$$

where  $N$  is the number of attempts until the successful completion of the job.

Denote the tail distributions of job sizes  $B$  and availability periods  $A$  as

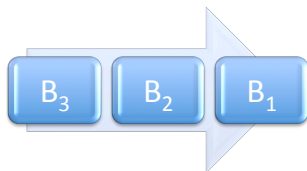
$$\bar{F}(x) = \mathbb{P}(B > x) \quad \text{and} \quad \bar{G}(x) = \mathbb{P}(A > x)$$

# A Simple Scenario

- There are  $m$  jobs of size  $B_i$ ,  $i = 1 \dots m$
- Each job requires  $S_i$  time units
- No future arrivals

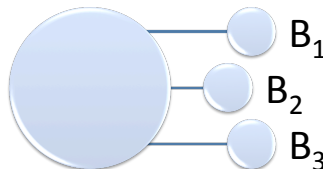


## Job Scheduling:



FCFS

vs.



PS

# Definitions & Notation

## Definition 2 (Total Completion Time)

The total completion time is defined as the total time until all the jobs in the queue are successfully served and is denoted as

$$\Theta_m := \sum_{i=1}^m S_i,$$

where  $m$  is the total number of jobs in the system and  $S_i$ 's are the service times for each job.

**Note:** Total completion time **without** retransmissions  $\rightarrow$  trivial!  
 $\Rightarrow$  Always equal to  $\sum_{i=1}^m B_i$

# First Come First Served (FCFS)

## Theorem 1

If  $\log \bar{F}(x) \approx \alpha \log \bar{G}(x)$  for all  $x \geq 0$  and  $\alpha > 0$ , and  $\mathbb{E}[A^{1+\theta}] < \infty$  for some  $\theta > 0$ , then

$$\lim_{t \rightarrow \infty} \frac{\log \mathbb{P}[\Theta_m > t]}{\log t} = -\alpha.$$

Proof [of Theorem 1].

Under the conditions of the Theorem, the result in [JT'06-] yields

$$\lim_{t \rightarrow \infty} \frac{\log \mathbb{P}[S > t]}{\log t} = -\alpha \quad \text{as } t \rightarrow \infty, \quad (*)$$

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# FCFS

Proof [of Theorem 1].

The total completion time is **lower** bounded by a single job service time:

$$\mathbb{P}[\Theta_m > t] \geq \mathbb{P}[S_1 > t] \xRightarrow{(*)} \frac{-\log \mathbb{P}[\Theta_m > t]}{\log t} \lesssim \alpha.$$

Let  $\bar{S}_i$  be the service time of a job  $i$  when we *idle* the server after job completion until next failure. Then, the **upper** bound is

$$\begin{aligned} \mathbb{P}[\Theta_m > t] &\leq \mathbb{P}\left[\sum_{i=1}^m \bar{S}_i > t\right] \leq m\mathbb{P}\left[\bar{S}_1 > \frac{t}{m}\right] \\ &\xRightarrow{(*)} \frac{-\log \mathbb{P}[\Theta_m > t]}{\log t} \gtrsim \alpha. \end{aligned}$$



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# Processor Sharing (PS)

## Theorem 2

If the hazard function  $-\log \bar{F}(x)$  is regularly varying with index  $\gamma \geq 0$ , then, under the conditions of Theorem 1,

i) if  $\gamma \leq 1$ , i.e.  $B$  is subexponential or exponential, then

$$\lim_{t \rightarrow \infty} \frac{-\log \mathbb{P}[\Theta_m > t]}{\log t} = \alpha,$$

ii) if  $\gamma > 1$ , i.e.  $B$  is superexponential, then

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# Idea of the proof (I)

The **upper** bound is

$$\mathbb{P}[\Theta_m > t] \leq \mathbb{P}\left[\sum_{i=1}^m \bar{S}_i > t\right] \leq (1 + \varepsilon) \sum_{i=1}^m \mathbb{P}[\bar{S}_i > t].$$

- ① If  $\widehat{B}_1$  is the smallest job, then

$$\mathbb{P}[N_1 > n] = \mathbb{E}\mathbb{P}\left[\widehat{B}_1 > \frac{A}{m}\right]^n = \mathbb{E}\left(1 - \bar{G}(m\widehat{B}_1)\right)^n = \mathbb{E}\left(1 - \bar{F}_1(m\widehat{B}_1)^{\frac{1}{\alpha_1}}\right)^n$$

- ② What is the relationship between  $\bar{F}_1(x)$  and  $\bar{G}(x)$ ?

$$\log \bar{F}_1(x) = \log \mathbb{P}[m\widehat{B}_1 > x] = \log(\bar{F}(x/m))^m \approx m^{1-\gamma} \log \bar{F}(x).$$

- ③ Recalling  $(*)$ ,

$$\frac{-\log \mathbb{P}[\bar{S}_1 > t]}{\log t} \xrightarrow[t \rightarrow \infty]{} \frac{\alpha}{m^{\gamma-1}} \quad (*)$$

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- ④ Similarly, for the  $2^{nd}$  smallest job  $\sim 1/t^{\alpha(m-1)^{1-\gamma}}$
- ⑤ ... and the last one  $\sim 1/t^\alpha$
- If  $\gamma > 1$  (superexponential), then the **lower** bound is determined by the *minimum power law index* ( $\alpha m^{1-\gamma} < \dots < \alpha$ )

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- Equivalently, if  $\gamma \leq 1$  ((sub)exponential), then

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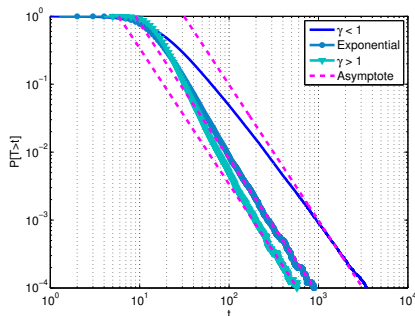
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# Simulations

Example 1. FCFS: All job types generate same power law asymptotics

- Service time  $S \sim 1/t^2$
- # jobs:  $m = 10$

Figure: Logarithmic asymptotics for  $\alpha = 2$  under FCFS.

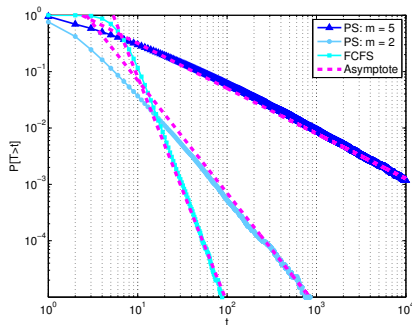


# Simulations

Example 2. PS: The effect of the number of (superexponential) jobs

- $B \sim$  superexponential ( $\gamma > 1$ )
- # jobs:  $m = 2$  and  $m = 5$ , service time with  $\alpha = 4$

Figure: Logarithmic asymptotics for  $\alpha = 4$  under PS and FCFS discipline.



# Queueing: PS could be always unstable

## Theorem 3

*If jobs are superexponential ( $\gamma > 1$ ), then for any arrival rate  $\lambda > 0$  and any  $\alpha > 0$ , the PS queue is unstable.*

- Queueing with retransmissions & scheduling is hard
- More to come in our forthcoming paper...

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- PS: new phenomenon - dramatic difference between super/subexponential jobs
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Thank you

Questions?

